<u>CSCE 2211 Exercises</u> <u>Exercises (2): Algorithm Analysis</u>

Find positive constants c and n_0 to prove that

 $T(n) = (n+1)^2 = O(n^2)$

i.e. what are c and n_0 such that

 $(n+1)^2 \leq cn^2$ for $n > n_0$

<u>Solution</u>

Taking c = 2, we find n₀ such that $(n+1)^2 \le 2n^2$. Hence, $n^2 + 2n + 1 \le 2n^2$ is equivalent to $2n + 1 \le n^2$ which is satisfied when $n > n_0 = 2$

Find the Big-O for the following number of operations:

1. $T(n) = n^{3} + 100n \log n + 500 = O(n^{3})$ 2. $T(n) = 4^{n} + n^{3} = O(4^{n})$ 3. $T(n) = 0.01n \log n + 8 \log n = O(n \log n)$ 4. $T(n) = 1 + 3 + 9 + 27 + \dots + 3^{n-1} = (3^{n} - 1)/2 = O(3^{n})$

The running times of certain algorithms are found to be as follows: T(n) = 10 (best case) $T(n) = 6 \log n^2$ (worst case) $T(n) = 5 n^3$ (always) What are the corresponding complexities of these algorithms?

The running times of certain algorithms are found to have the following bounds:

 $T(n) \le 5 \qquad for \ n \ge 2$ $T(n) \ge 2 \ n \qquad for \ n \ge 1$ $T(n) = 6 \ log \ n \quad for \ n \ge 2$

What are the corresponding complexities of these algorithms? **Solution**

T(n) = O(1) $T(n) = \Omega(n)$ $T(n) = \Theta(\log n)$

Consider a randomly ordered array a[0..n-1] of size (*n*) elements and the following algorithm:

ALGORITHM FUN (a[0..n-1])x = a₀; for i = 1 to n-1 do if $(a_i < x)$ x = a_i; return x;

What does this algorithm do?

Find T(n) = number of comparisons done by the algorithm in the best and worst cases. Is this algorithm tightly bound (exact) or loosely bound. The natural logarithm of (1+x), i.e. ln (1+x) for (-1 < x < 1) can be evaluated by the approximation:

 $p(x) = \ln(1+x) = x - x^2 / 2 + x^3 / 3 - x^4 / 4 + \dots + x^n / n$

Consider the variable x to be of type <u>float</u>. The value of x^i is computed by a function **pow**(x,i) using (i -1) <u>float</u> multiplications. The algorithm is:

float p = 0; float s = -1.0; for (int i = 1; $i \le n$; i++) { s = -s ; p = p + pow(x,i) / i * s ; }

- (a) What is the number of float arithmetic operations for a single iteration (i) of the loop?
- (b) What is the total number of such operations T(n) done by the algorithm, and what is its complexity (Big-O)?
- (c) A faster algorithm is: float p = 0; float s = -1.0; for (int i = 1; i <= n; i++) { s = -s * x ; p = p + s / i ; }</pre>

Why is this algorithm faster than the direct one? (explain by comparing the two Big-O's).

{The sum of integers from 1 to n is equal to n(n+1)/2}

Answer:

- (a) Number of float arithmetic operations for a single iteration (i) of the loop is 4 + (i 1) = i + 3
- (b) $T(n) = 1 + sum from i = 1 to n of (i + 3) = 1 + n(n+1)/2 + 3n = O(n^2)$
- (c) The number of float arithmetic operations inside loop is (4), and the loop is done (n) times so that T(n) = 1 + 4 n = O(n). The second elements is faster because $O(n) \leq O(n^2)$.

The second algorithm is faster because $O(n) < O(n^2)$.

The multiplication of two square matrices $A_{n \times n}$ and $B_{n \times n}$ produces a matrix $C_{n \times n} = A^*B$ whose elements are given by:

$$C_{ij} = \sum_{k=0}^{n-1} A_{ik} B_{kj}$$
, $i, j = 0....n - 1$

Write the algorithm to receive A, B, and return C using the above definition. Find the number of arithmetic operations done by this algorithm as a function of n.

Answer: Algorithm MatrixMult (A[n][n], B[n][n], C[n][n]) for i = 0 to n-1for j = 0 to n-1sum = 0 for k = 0 to n-1C[i][j] = sum

Analysis:

$$T(n) = \sum_{i=0}^{n-1} \sum_{j=0}^{n-1} \sum_{k=0}^{n-1} 2 = 2n^{3} = O(n^{3})$$

Suppose program (A) takes $2^{n}/16$ units of time and program (B) takes $16n^{2}$ units:

- 1. For what values of (n) does program (A) take less time than (B)?
- 2. For each of these programs, how large a problem can be solved in 2^{20} time units?

Solution:

1. At small n (say n = 4), algorithm (A) takes 1 time unit while algorithm (B) takes a longer time of 256 units. At large n, algorithm (A) takes more time than (B) because $O(2^n) > O(n^2)$. They would spend the same time at a value of n such that $2^n / 2^4 = 2^4 n^2$, $2^n = 2^8 n^2$,

Taking Logs we get $n = 8 + 2 \log n$

Excluding n = 1 then we must have n > 10

Trial and error gives n = 16

Hence program (A) will take less time than (B) for n < 16

2. Algorithm (A) takes 2^{20} time units to solve a problem of size n = 24, and algorithm (B) will take the same time to solve a problem of a bigger size of n = 256 because it is faster.